

Motion in One Direction

MCHS Honors Physics 2014-15

Kinematics

- Kinematics is the study of classical mechanics which describes the motion of:
 - » Points
 - » Bodies (objects)
 - » Systems of bodies (groups of objects)
- Kinematics does not study or describe the causes of motion.

Motion

- In this unit, you will learn how to analyze motion in terms of displacement, time, speed, and velocity.
- We will compare and contrast motion which is accelerated and motion which is not accelerated.
- This is motion which represents much of our "everyday" experience.
 - » Walking, Riding a Bike, Driving a Cars
- We will study definitions and equations to make predictions about several aspects of motion, given certain initial conditions.

Motion in One Direction

- We will start our study motion by focusing on motion in one direction:
 - » Displacement and Velocity
 - Motion, Displacement, Velocity
 - » Acceleration
 - Changes in Velocity
 - Motion with Constant Acceleration
 - » Falling Objects
 - Free Fall

Displacement and Velocity

- Motion happens all around us. Every day, we see objects moving at different speed and in different directions.
- We are so familiar with motion, that it requires a special effort to analyze motion as a scientist does.
- One way to simplify the concept of motion is to consider only the kinds of motion that take place in one direction.



One Directional Motion

- One-dimensional motion means objects can move:
 - » Right or Left
 - » Up or Down
 - » Forward or Backward
- Motion takes place over time, and depends on a frame of reference
 - » Frame of reference: A system for specifying the precise location of objects in space and time
 - » A car travelling down a road

Frame of Reference

- Motion takes place over time, and depends on a frame of reference
 - » Frame of reference: A system for specifying the precise location of objects in space and time
 - » A car travelling down a road going forward is simple enough but...
 - The earth is spinning on its axis
 - The earth is orbiting the sun
 - The solar system is orbiting the center of our galaxy.
 - Our galaxy is hurtling through space!

Frame of Reference

- If an object is stationary, its position does not change with respect to a fixed frame of reference.
- In physics, any frame of reference can be chosen, as long as it is used consistently.
- Some frames of reference make explaining (and predicting) motion easier.
- Discuss...



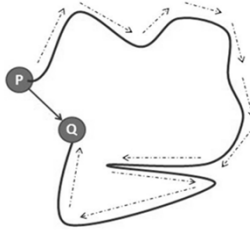
Frame of Reference

- If all this motion is happening, how does this effect time travelling Marty McFly?
- Discuss...



Displacement

- The distance - in a straight line - that an object moves from its initial position, is its displacement.



Path covered by the object (- - ->) = 20m

Shortest distance between initial point "P" and final point "Q" (->) = 2m

Displacement

- Displacement is a change in position

$$\begin{aligned}\Delta \vec{x} &= \text{Displacement} \\ \vec{x} &= \text{Final position} \\ \vec{x}_0 &= \text{Initial position} \\ \Delta \vec{x} &= \vec{x} - \vec{x}_0 \text{ (units = meters)}\end{aligned}$$

- Displacement is not always equal to the distance travelled.
- Displacement can be positive or negative.
 - » Direction of motion can be indicated by displacement being positive or negative

Velocity

- Average velocity is displacement divided by the time interval

$$\text{Average speed} = \frac{\text{distance}}{\text{time}} \text{ (units = m/s) = How fast}$$

$$\text{Average velocity} = \frac{\vec{x} - \vec{x}_0}{t - t_0} = \frac{\Delta \vec{x}}{\Delta t} = \text{Speed \& Direction}$$

$$\text{Instantaneous velocity} = \text{At an instant in time}$$

- Average Velocity can be positive or negative, depending on the sign of the displacement.
- Velocity is not the same as speed
- Velocity can be graphed